**import** java.math.\*;

**public** **class** ApproximatingPi {**public** **static** **void** main(String[] args) {

**double** Ans;

Ans = 4 \* (1.0 - 1.0/3 + 1.0/5 - 1.0/7 + 1.0/9 - 1.0/11 + 1.0/13 );

}

}